

Taylan Sari
Product Manager

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Eligible for Full-Time Employment in Germany Available immediately taylansari-1480.pages.dev



Product Manager with a strong engineering background, MSc in Management from TUM, and experience across leading technology companies. Proven track record of increasing B2B platform adoption by 11%, reducing onboarding defects by 12%, and improving forecast accuracy by 13.5% through AI-driven solutions. Experienced in end-to-end product delivery, customer discovery, product strategy, and feature prioritization. Skilled at translating customer insights into scalable product improvements through cross-functional collaboration and data-driven decisions.

EDUCATION

- MSc in Management October 2024 – September 2026
Technical University of Munich (TUM) Munich, Germany
• cGPA 3.26/4.00 (2.1 German GPA) - Ranked 32nd among 366 students (Top 8.8% of the cohort)
• Focused on Product Management, Business Planning, Digital Transformation, AI Applications in Business, and Data-Driven Decision Making
- BSc in Mechanical Engineering September 2019 – September 2024
Middle East Technical University (METU) Ankara, Turkey
• cGPA 3.48/4.00 (1.7 German GPA) - Ranked 15th among 387 students (Top 3.9% of the cohort)
• Specialized in Control Systems & Electronics and Computational Sciences: High-Performance Computing

PROFESSIONAL EXPERIENCE

- Product Manager January 2026 – Present
Infineon Technologies Munich, Germany
• Managed go-to-market readiness for 17 automotive semiconductor products, aligning cross-functional stakeholders for product launches
• Evaluated customer needs and competitive insights for 50+ semiconductor products to improve product positioning, pricing, and strategy
• Designed a standardized AI-powered RFQ/RFP intake framework for 10+ Tier-1 automotive customers, reducing customer complaints by 59%
• Improved forecast accuracy by 13.5% through AI-enhanced market modeling, supporting strategic product planning and prioritization
- Product Manager January 2025 – December 2025
Amazon Munich, Germany
• Led the adoption of an EDI/API-based B2B integration platform across 3,000+ enterprise suppliers, streamlining onboarding and integration
• Partnered with enterprise customers to translate pain points into scalable product improvements, increasing platform adoption by 11%
• Implemented 4 analytics dashboards for vendor lifecycle monitoring, reducing integration defects from 21% to 9% and critical defects by 85%
• Built AI-enhanced supplier onboarding solutions, reducing support tickets by 64% through standardized integration workflows and resources
- Business Analyst March 2024 – October 2024
Wagner Cable Antalya, Turkey
• Assessed operator workflows and feedback to optimize manufacturing processes, while leveraging customer insights to improve 80+ products
• Drove lean manufacturing and operational excellence efforts across 12 production lines, reducing setup times by 21% through standardization
- Technical Product Manager October 2022 – March 2024
ASELSAN Ankara, Turkey
• Owned technical product initiatives for 4 control system products, driving successful product strategy and cross-functional execution
• Analyzed customer requirements to identify improvements, defining scalable product features adopted by 15+ enterprise customers
• Delivered customer-driven embedded software enhancements, increasing product adoption by 14% through targeted feature improvements
- Production Engineer July 2022 – October 2022
Turkish Aerospace Industry Ankara, Turkey
• Identified user pain points and workflow bottlenecks across 100+ aircraft manufacturing operations, improving on-time production by 6.4%
• Standardized sheet metal forming processes across 20+ production stations using performance data, reducing process variability by 8%

PROJECTS

- Founder - IRAS Games June 2026 – Present
• Founded a mobile game studio, owning end-to-end product strategy, roadmap development, and execution from concept to launch
• Developed 5 mobile games, driving feature prioritization and iterative product improvements through A/B testing and user feedback
• Defined core gameplay features, mechanics, progression systems, and user experiences, focusing on engagement, retention, and replayability
- Very-Light Aircraft Fuel Systems Team Lead February 2023 – April 2024
Turkish Aerospace Industry
• Directed the fuel systems team within a 50-member aerospace project, aligning technical requirements for aircraft prototype development
• Optimized aircraft fuel systems, reducing tank volume by 8% and increasing range from 489 to 521 km compared to the initial prototype
• Collaborated with 12+ cross-functional teams and presented key findings in 3 capstone presentations, communicating project outcomes

SKILLS

Product Management: Product Strategy, Product Discovery, Product Roadmapping, Requirements Gathering, Stakeholder Management, Go-to-Market Strategy, Cross-Functional Collaboration, Agile, Scrum, Jira, Confluence, Figma, Miro, SAP, Salesforce, HubSpot, Microsoft Office Tools
Technical & Data: SQL, Python (Pandas, NumPy), MS Excel, Power BI, Tableau, Amazon QuickSight, GenAI, Agentic AI, AWS, C/C++, C#, EDI, APIs
Domains: Supply Chain & E-Commerce, Automotive, Semiconductor, Aerospace, Industrial Manufacturing, Enterprise Software & Platforms

LANGUAGES

Turkish: C2 (Native) • English: C2 (Fluent) • German: B1 (Intermediate) - B2 in progress